

# INTERMEDIATE ALGEBRA

## Chapter 4 SYSTEMS OF LINEAR EQUATIONS

PowerPoint Image Slideshow

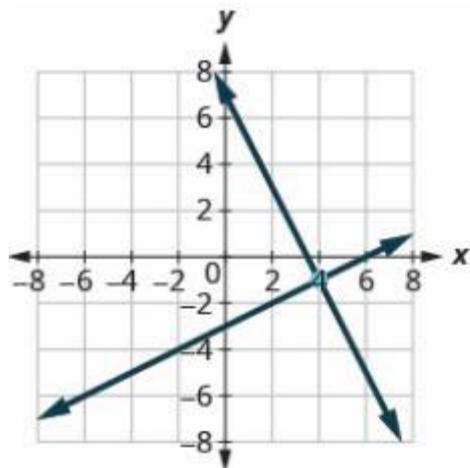


## FIGURE 4.1

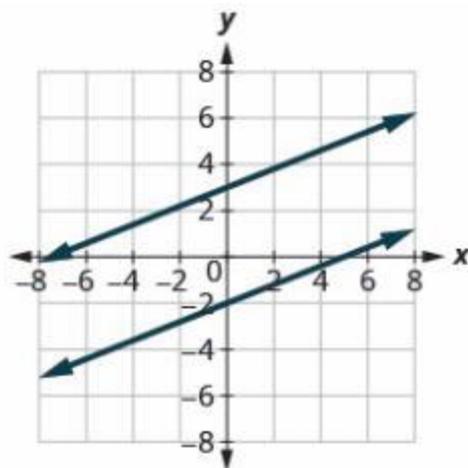


In the future, car drivers may become passengers because cars will be able to drive themselves. (credit: jingoba/Pixabay)

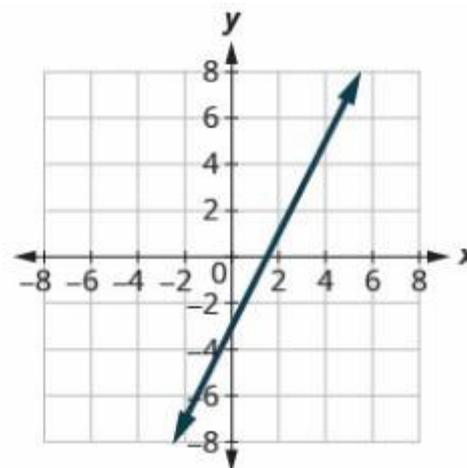
## FIGURE 4.2



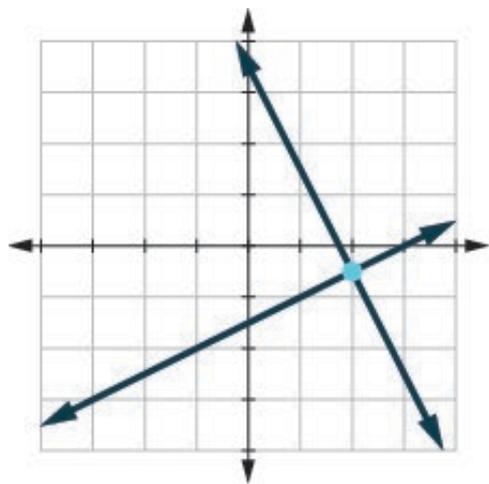
**The lines intersect.**  
Intersecting lines have one point in common.  
There is one solution to this system.



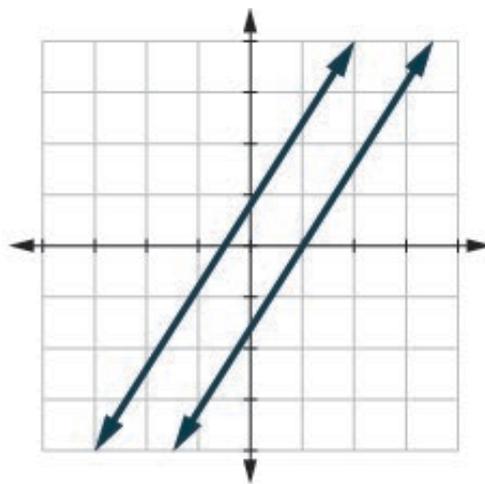
**The lines are parallel.**  
Parallel lines have no points in common.  
There is no solution to this system.



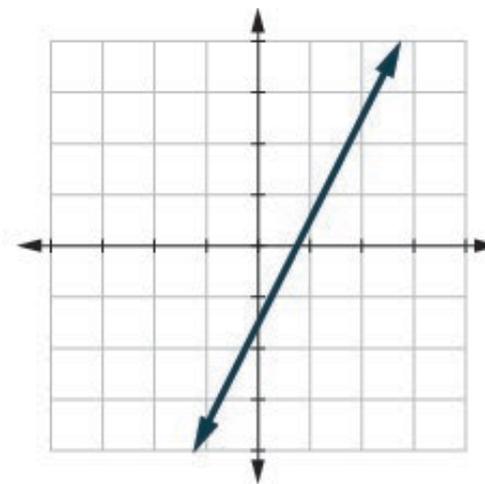
**Both equations give the same line.**  
Because we have just one line, there are infinitely many solutions.



**Intersecting**



**Parallel**



**Coincident**

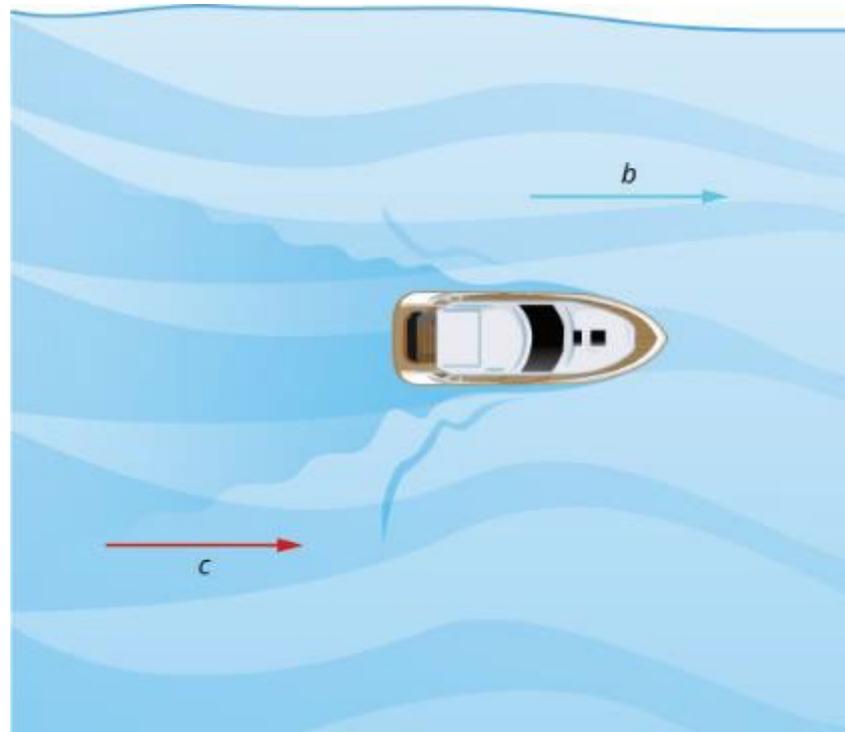
$$\begin{cases} -2(x + 4y) = -2(2) \\ 2x + 5y = -2 \end{cases}$$

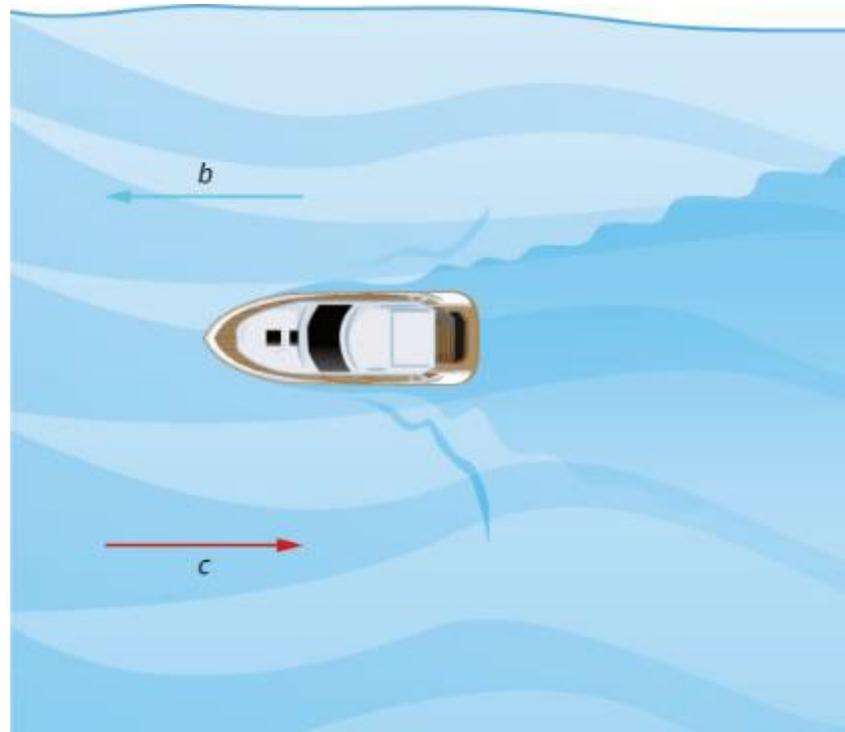
$$\begin{cases} -2x - 8y = -4 \\ 2x + 5y = -2 \end{cases}$$

$$\begin{cases} -2x - 8y = -4 \\ 2x + 5y = -2 \end{cases}$$

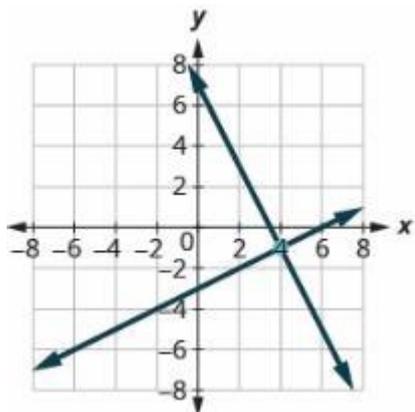
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$$-3y = -6$$





	Number	•	Value	=	Total Value
nickels					
dimes					

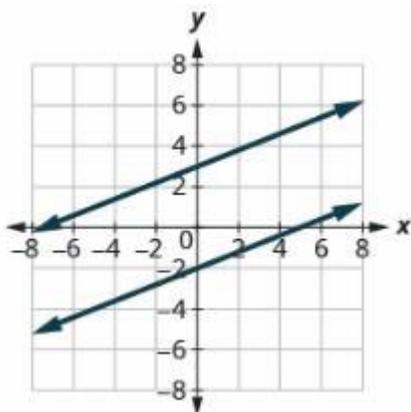


**One solution**

**The lines intersect.**

Intersecting lines have one point in common. There is one solution to this system.

**Consistent  
Independent**

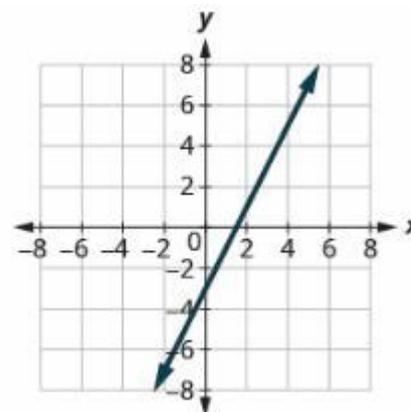


**No solution**

**The lines are parallel.**

Parallel lines have no points in common. There is no solution to this system.

**Inconsistent**



**Infinitely many solutions**

**Both equations give the same line.**

Because we have just one line, there are infinitely many solutions.

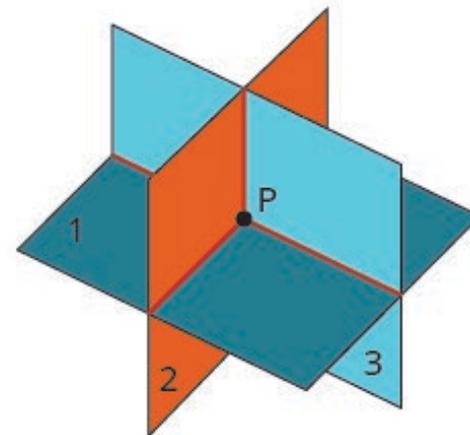
**Consistent  
Dependent**

### **One solution**

**Consistent system and Independent equations**

**The 3 planes intersect.**

The three intersecting planes have one point in common.

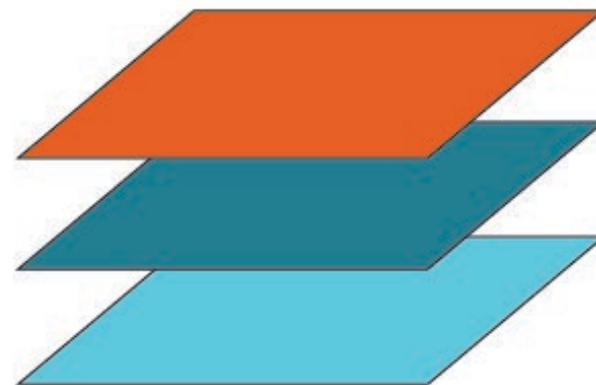


**No solution**

**Inconsistent system**

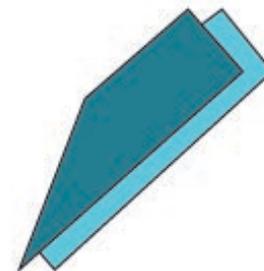
**The planes are parallel.**

Parallel planes have no points in common.



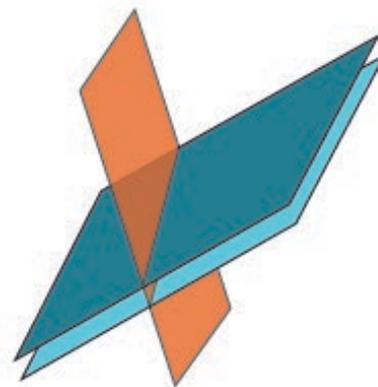
**Two planes are coincident and parallel to the third plane.**

The planes have no points in common.



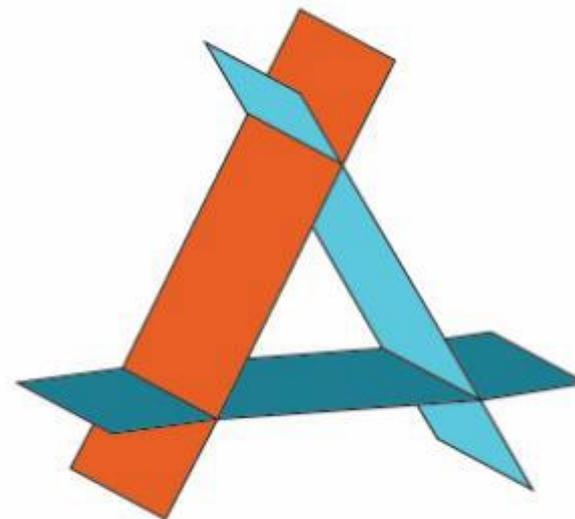
**Two planes are parallel and each intersect the third plane.**

The planes have no points in common.



**Each plane intersects the other two, but all three share no points.**

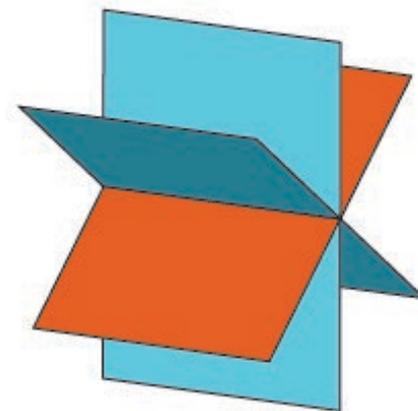
The planes have no points in common.



**Infinitely many solutions**  
**Consistent system and dependent equations**

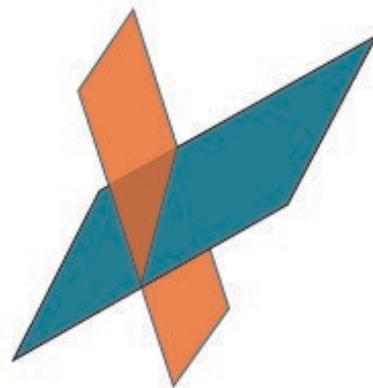
**Three planes intersect in one line.**

There is just one line, so there are infinitely many solutions.



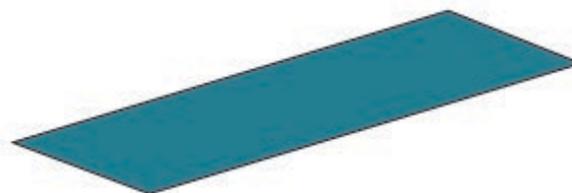
**Two planes are coincident and intersect the third plane in a line.**

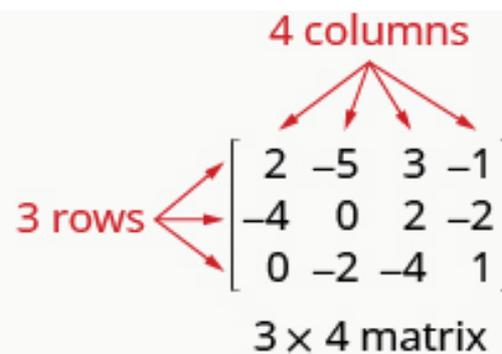
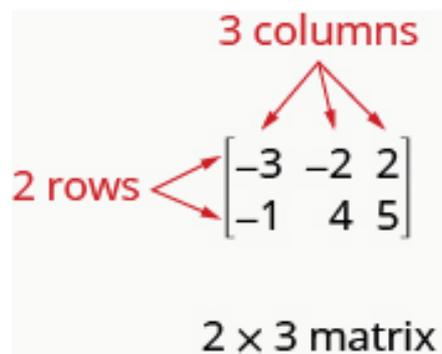
There is just one line, so there are infinitely many solutions.



**Three planes are coincident.**

There is just one plane, so there are infinitely many solutions.





$$\begin{cases} 3x - y = -3 \\ 2x + 3y = 6 \end{cases} \longrightarrow \left[ \begin{array}{cc|c} 3 & 1 & -3 \\ 2 & 3 & 6 \end{array} \right]$$

coefficients of  $x$       coefficients of  $y$       constants

$$\left[ \begin{array}{cc|c} 5 & -3 & -1 \\ 2 & -1 & 2 \end{array} \right] \xrightarrow{\substack{R_2 \\ R_1}} \left[ \begin{array}{cc|c} 2 & -1 & 2 \\ 5 & -3 & -1 \end{array} \right]$$

$$\left[ \begin{array}{cc|c} 5 & -3 & -1 \\ 2 & -1 & 2 \end{array} \right] \xrightarrow{-3R_2} \left[ \begin{array}{cc|c} 5 & -3 & -1 \\ -6 & 3 & -6 \end{array} \right]$$

$$\left[ \begin{array}{cc|c} 5 & -3 & -1 \\ 2 & -1 & 2 \end{array} \right] \xrightarrow{-3R_2 + R_1} \left[ \begin{array}{cc|c} -1 & 0 & -7 \\ 2 & -1 & 2 \end{array} \right]$$

$$\begin{cases} x - y = 2 \\ 4x - 8y = 0 \end{cases} \xrightarrow{\text{multiply the first equation by } -4} \begin{cases} -4x + 4y = -8 \\ 4x - 8y = 0 \end{cases} \xrightarrow{\text{then add}} \begin{cases} -4x + 4y = -8 \\ 4x - 8y = 0 \\ \hline -4y = -8 \end{cases}$$

$$\left[ \begin{array}{cc|c} 1 & a & b \\ 0 & 1 & c \end{array} \right] \quad \left[ \begin{array}{ccc|c} 1 & a & b & d \\ 0 & 1 & c & e \\ 0 & 0 & 1 & f \end{array} \right] \quad a, b, c, d, e, f \text{ are real numbers}$$

**2 × 3 matrix**

**Step 1**

$$\begin{bmatrix} 1 & \square & \square \\ \square & \square & \square \end{bmatrix}$$

**Step 2**

$$\begin{bmatrix} 1 & \square & \square \\ 0 & \square & \square \end{bmatrix}$$

**Step 3**

$$\begin{bmatrix} 1 & \square & \square \\ 0 & 1 & \square \end{bmatrix}$$

**3 × 4 matrix**

**Step 1**

$$\begin{bmatrix} 1 & \square & \square & \square \\ \square & \square & \square & \square \\ \square & \square & \square & \square \end{bmatrix}$$

**Step 2**

$$\begin{bmatrix} 1 & \square & \square & \square \\ 0 & \square & \square & \square \\ \square & \square & \square & \square \end{bmatrix}$$

**Step 3**

$$\begin{bmatrix} 1 & \square & \square & \square \\ 0 & \square & \square & \square \\ 0 & \square & \square & \square \end{bmatrix}$$

**Step 4**

$$\begin{bmatrix} 1 & \square & \square & \square \\ 0 & 1 & \square & \square \\ 0 & \square & \square & \square \end{bmatrix}$$

**Step 5**

$$\begin{bmatrix} 1 & \square & \square & \square \\ 0 & 1 & \square & \square \\ 0 & 0 & \square & \square \end{bmatrix}$$

**Step 6**

$$\begin{bmatrix} 1 & \square & \square & \square \\ 0 & 1 & \square & \square \\ 0 & 0 & 1 & \square \end{bmatrix}$$

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

$$\begin{vmatrix} \cancel{a_1} & \cancel{b_1} & \cancel{c_1} \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} \text{ minor of } a_1 \quad \begin{vmatrix} b_2 & c_2 \\ b_3 & c_3 \end{vmatrix}$$

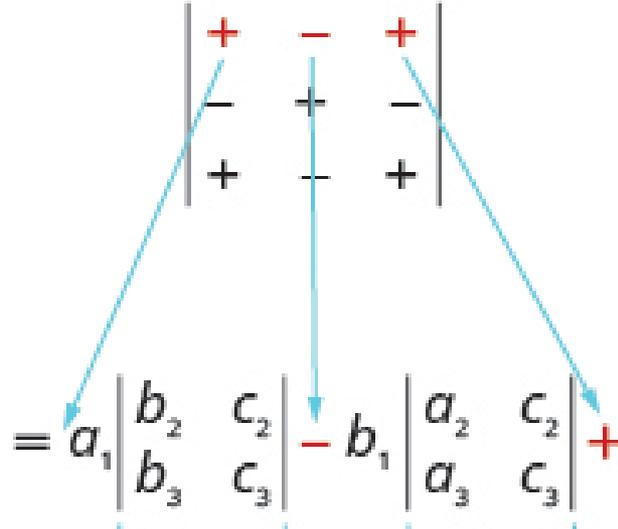
$$\begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} \text{ minor of } b_2 \begin{vmatrix} a_1 & c_1 \\ a_3 & c_3 \end{vmatrix}$$

$$\begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = a_1 \underbrace{\begin{vmatrix} b_2 & c_2 \\ b_3 & c_3 \end{vmatrix}}_{\text{minor of } a_1} - b_1 \underbrace{\begin{vmatrix} a_2 & c_2 \\ a_3 & c_3 \end{vmatrix}}_{\text{minor of } b_1} + c_1 \underbrace{\begin{vmatrix} a_2 & b_2 \\ a_3 & b_3 \end{vmatrix}}_{\text{minor of } c_1}$$

$$\begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = a_1 \underbrace{\begin{vmatrix} b_2 & c_2 \\ b_3 & c_3 \end{vmatrix}}_{\text{minor of } a_1} - b_1 \underbrace{\begin{vmatrix} a_2 & c_2 \\ a_3 & c_3 \end{vmatrix}}_{\text{minor of } b_1} + c_1 \underbrace{\begin{vmatrix} a_2 & b_2 \\ a_3 & b_3 \end{vmatrix}}_{\text{minor of } c_1}$$

$$\begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & c_2 \\ b_3 & c_3 \end{vmatrix} - b_1 \begin{vmatrix} a_2 & c_2 \\ a_3 & c_3 \end{vmatrix} + c_1 \begin{vmatrix} a_2 & b_2 \\ a_3 & b_3 \end{vmatrix}$$

minor of  $a_1$ 
minor of  $b_1$ 
minor of  $c_1$



$$x = \frac{D_x}{D} \text{ and } y = \frac{D_y}{D}$$

where  $D = \begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix}$  use the coefficients of the variables.

$D_x = \begin{vmatrix} k_1 & b_1 \\ k_2 & b_2 \end{vmatrix}$  replace the  $x$  coefficients with the constants.

$D_y = \begin{vmatrix} a_1 & k_1 \\ a_2 & k_2 \end{vmatrix}$  replace the  $y$  coefficients with the constants.

$$\begin{cases} a_1x + b_1y = k_1 \\ a_2x + b_2y = k_2 \end{cases}$$

Coefficients

$$D = \begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix}$$

Coefficient  
of  $x$

Coefficient  
of  $y$

$$\begin{cases} a_1x + b_1y = k_1 \\ a_2x + b_2y = k_2 \end{cases}$$

$$D_x = \begin{vmatrix} k_1 & b_1 \\ k_2 & b_2 \end{vmatrix}$$

Constants      Coefficients  
                                 of  $y$

$$\begin{cases} a_1x + b_1y = k_1 \\ a_2x + b_2y = k_2 \end{cases}$$

$$D_y = \begin{vmatrix} a_1 & k_1 \\ a_2 & k_2 \end{vmatrix}$$

Coefficients      Constants  
of  $x$

$$x = \frac{D_x}{D}, y = \frac{D_y}{D} \text{ and } z = \frac{D_z}{D}$$

where  $D = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}$  use the coefficients of the variables.

$$D_x = \begin{vmatrix} k_1 & b_1 & c_1 \\ k_2 & b_2 & c_2 \\ k_3 & b_3 & c_3 \end{vmatrix} \text{ replace the } x \text{ coefficients with the constants.}$$

$$D_y = \begin{vmatrix} a_1 & k_1 & c_1 \\ a_2 & k_2 & c_2 \\ a_3 & k_3 & c_3 \end{vmatrix} \text{ replace the } y \text{ coefficients with the constants.}$$

$$D_z = \begin{vmatrix} a_1 & b_1 & k_1 \\ a_2 & b_2 & k_2 \\ a_3 & b_3 & k_3 \end{vmatrix} \text{ replace the } z \text{ coefficients with the constants.}$$



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